

Year 8 Drama

Unit 2: Devising Drama - Darkwood Manor

What will I learn about this term?

In this unit you will take part in physical exercises based on physical theatre and imagination to create environments and characters reacting to environments. You will learn how to create tension and atmosphere for an audience in a devised piece of Drama based on a Haunted House story.

You will be practically assessed on your rehearsal work and through an end of unit whole class performance using the skills you have learnt.

Key Words	Meaning
Suspension of disbelief	A decision an actor or audience member makes to put aside their disbelief and accept the premise as being real for the duration of the story for the sake of the acting or enjoyment.
Devising	A rehearsal and performance method where the script or movement starts with the actors ideas rather than from a script.
Improvisation	The activity of making or doing something not planned beforehand.
Stimulus	A stimulus is any topic, object or event that elicits a sensory or behavioural response.
Dramatic tension	How you keep an audience hooked to the story of your play. It is about creating and maintaining an audience's involvement in the "journey" of your play.
Mood and atmosphere	The tone or feeling of a play or scene, often implied by the acting, the music, the setting, or the lighting.
Climax	The point of greatest intensity in a series or progression of events in a play or scene.
Environment	Either physically creating a location and climate for an audience or reacting to that environment in a way that makes the environment clear to an audience.
Physical Theatre	A genre of drama where an actor uses their body to create atmosphere, mood or objects.
Levels	Using different heights or levels onstage to create visual interest.
Communicating ideas in rehearsal	Learning to communicate to share ideas in rehearsal.

